Q

THE ART OF CONSULTANTS

Our VISION is to help educational communities increase the perceived value of the creative industries for young people. We will provide an awakening, an interaction and access to the relevant skills to succeed in future creative thinking environments.

Space to think, to dream to succeed.







Find a topic for your school and see what we can bring.

Year group - please check the boxes for your selection.



KS2 KS3



Creativity area:



П



Performance art/ conceptual art



Augmented Reality



Sculpture/form/3D

Virtual Reality



Street culture

Coding



П Manifesto/ethics



П

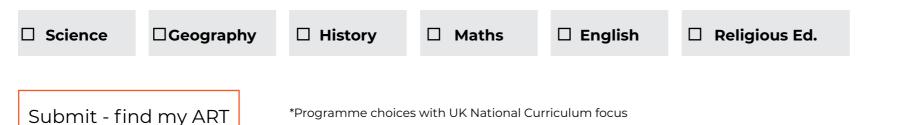


Painting/music

Testimonials

Katt Grover - Artistic partner

National Curriculum* linked subjects:



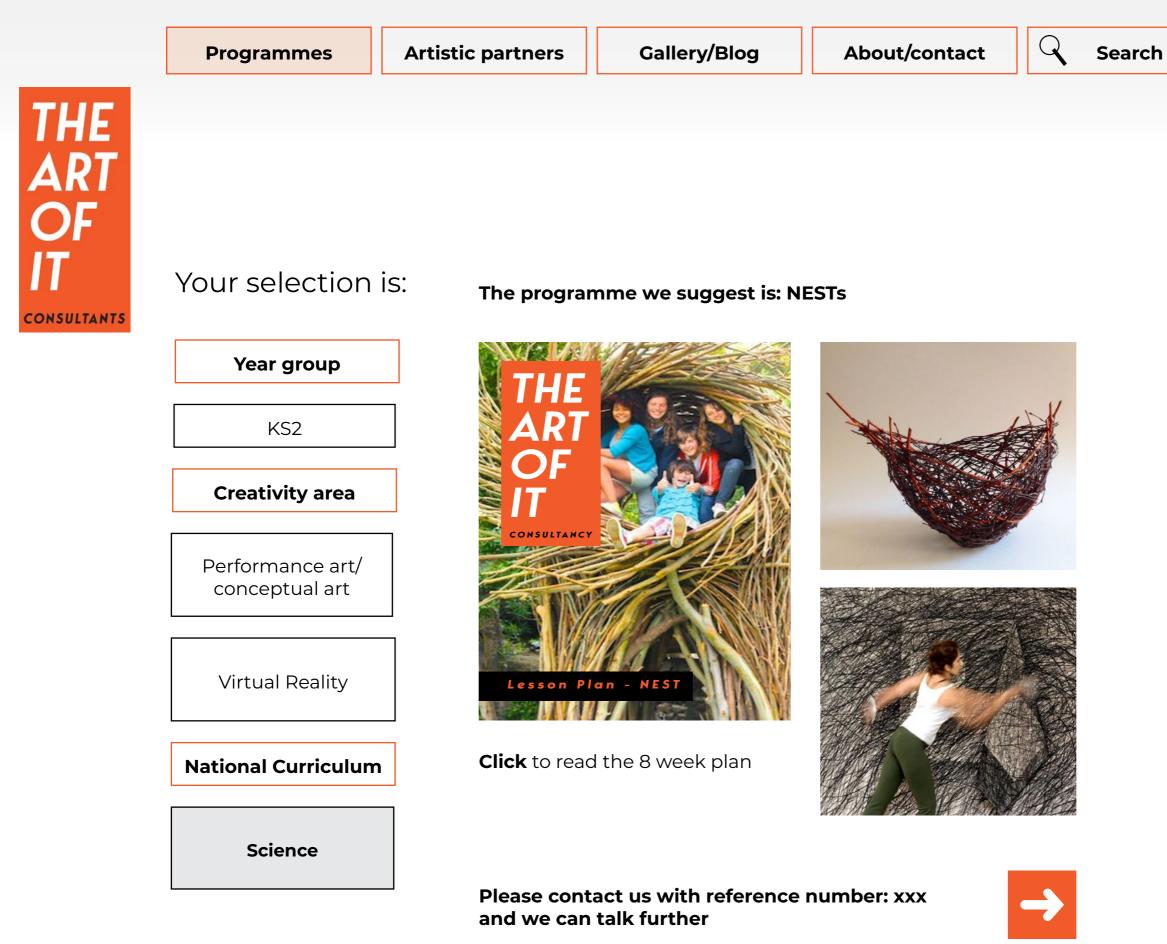




66 I think it is really important that children have diverse role models across different disciplines and external facilitators are perfect for this. They can inspire in ways that are fresh and exciting."









•	-	-	
N	а	m	ıe
	~		

Email Address

School/company/ artist name

Location

Your enquiry

Mailing list sign-up permission

Please confirm by ticking the box below that you would like to hear news from Animate Arts

Company via email: ___ Email

You can unsubscribe at any time by clicking the link in the footer of our emails. For information about our privacy practices, please email us. We use Mailchimp as our marketing platform. By clicking below to subscribe, you acknowledge that your information will be transferred to Mailchimp for processing. Learn more about Mailchimp's privacy practices here. Please enter a value

Submit

Search

Q

THE ART OF IT, is a consultancy run in colaboration with art practicioners. We all have a passion for art education. Our ethos is to bring an understanding of art techniques to young people also to inspire new ways of working with new technologies.

Artistic partners with specialisms assigned to your project.



TINA SCAHILL

Art Specialism and areas of interest

Testimonials

Qualifications





KATT GROVER

Art Specialism and areas of interest

Testimonials

Qualifications





EMMA DRAKE

Art Specialism and areas of interest

Testimonials

Qualifications



	Programmes	Artistic partners	Gallery/Blog	About/contact	Q Search
THE					
ART					
OF					
IT	Blog	Gallery			
CONSULTANTS	Our blog has t	estimonials gre	at resource and	l kins to organsi	ations tha



Making Schools Work: Bringing the Science of Learning to Joyful Classroom Practice Brookings webinar November 9, 2022

A panel discussion including book co-author Kathy Hirsh-Pasek and leading colleagues will offer rich insights through a scientific lens about how to make schools work and cultivate joyful teaching and deeper

DESIGN FOR THE PLANET FESTIVAL Design Council November 8-9, 2022

Future homes future neighbourhood future cities. what can we do together to tackle these big issues?



currently attending or are returning to a practice, it is an absolute must-have. GRAHAM CROWLEY

What they didn't teach you in art school

uae. Ulliquidelis arum

sumquia dolesciis et verspic ipsant est is anis sum liqui consequate rere exces sus autet modi aut hilique mos et et prernatis ut autectota et as rae voluptatur atet re sequam rendam que nem et verum aut magnihil erem imposan duntiis dolor am, tem. Evel int archilit quid quam volup





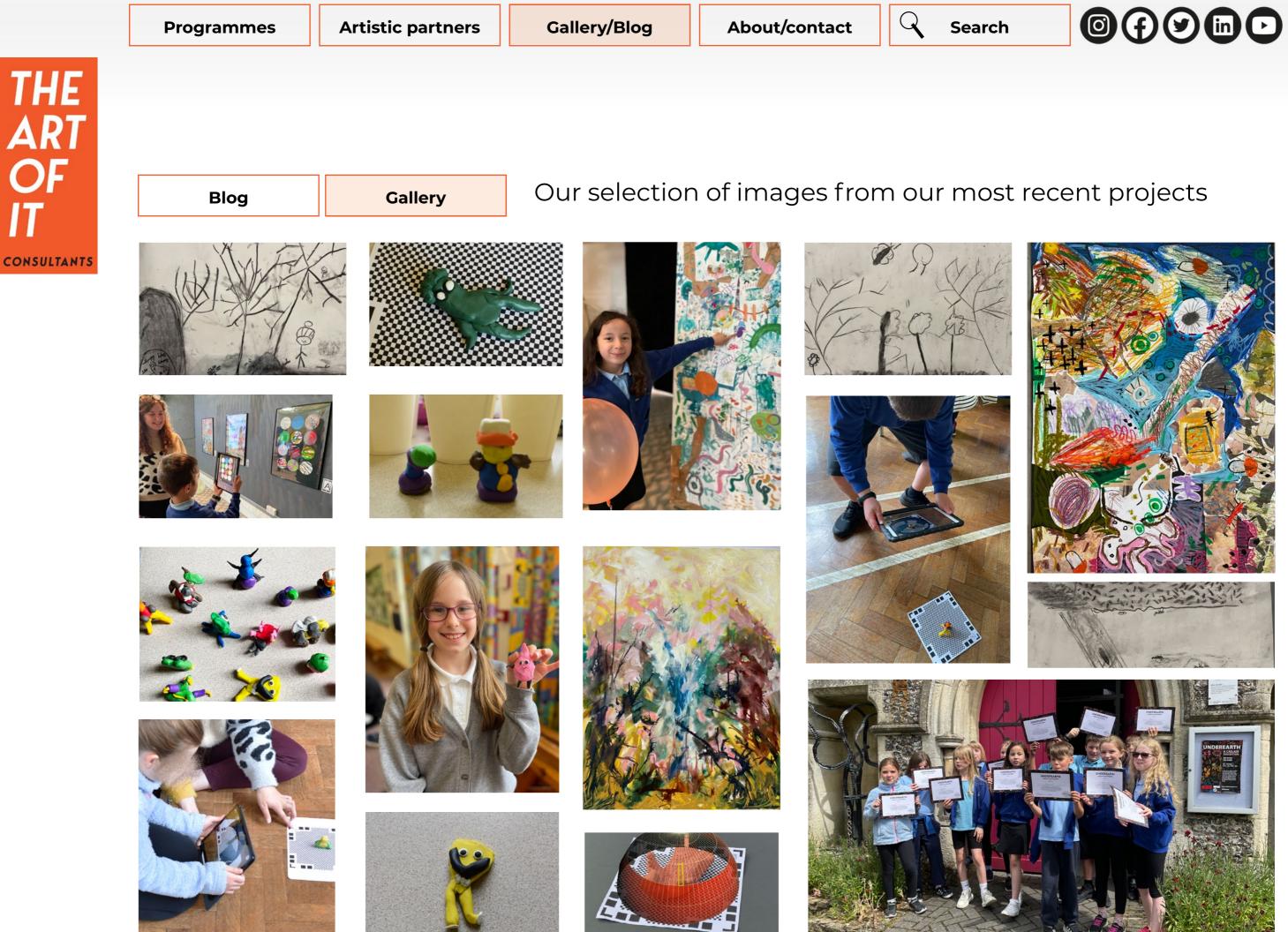


at can inspire.



Creativity Matters Talk 3: The role of purpose for brands Creative Review webinar November 9, 2022

Why Creativity Matters is a new talk series from Creative Review which aims to demonstrate the key role that creative thinking and design plays for brands and business, particularly in challenging times.





Q

Search

THE ARI OF CONSULTANTS

THE ART OF IT, is a consultancy run in colaboration with art practicioners. We all have a passion for art education. Our ethos is to bring an understanding of art techniques to young people also to inspire new ways of working with new technologies.

66

The exhibition adds an additional level of learning and experiences for children that simply wouldn't have been achieved in their school setting alone.

Faye Perkins commissioner of the **UNDEREARTH** project

⁶⁶ Experiencing benefits of extern practitioners coming into the school, introducing staff to new technologies and ways of working. It underlined the idea that art is a far richer seam to mine than just the tools of drawing, painting and ceramics. Creative approaches have benefits that can be used across the entire curriculum.

David Dixon Director at CAS - Chapel Arts Studios

More Testimonials...

Logos from partners





nsead









CONTACT

al	Name
	Email Address
	School/company/ artist name
	Location
	Your enquiry
	Mailing list sign-up permission
	Please confirm by ticking the box below that you would like to hear news from Animate Arts
	Company via email: 🔲 Email
→	You can unsubscribe at any time by clicking the link in the footer of our emails. For infor- mation about our privacy practices, please email us. We use Mailchimp as our market- ing platform. By clicking below to subscribe, you acknowledge that your information will be transferred to Mailchimp for processing. Learn more about Mailchimp's privacy prac- tices here. Please enter a value
	Submit
ing by	

	Programmes	Artistic partners	Gallery/Blog	About/contact	Q	Searc
THE						
ART						
OF	Search: Art cou	rses for KS1				
CONSULTANTS	Search results:					

Hip hip horay! art comes alive

Arist, sequae. Ulliquidelis arum sumquia dolesciis et verspic ipsant est is anis sum liqui consequate rere exces sus autet modi aut hilique mos et et prernatis ut autectota et as rae voluptatur atet re sequam rendam que nem et verum aut magnihil erem imposan duntiis dolor am, tem. Evel int archilit guid guam volup

Art art art!

Arist, sequae. Ulliquidelis arum sumquia dolesciis et verspic ipsant est is anis sum liqui consequate rere exces sus autet modi aut hilique mos et et prernatis ut autectota et as rae voluptatur atet re seguam rendam que nem et verum aut magnihil erem imposan duntiis dolor am, tem. Evel int archilit quid quam volup

Painting the walls grey

Arist, sequae. Ulliquidelis arum sumquia dolesciis et verspic ipsant est is anis sum liqui consequate rere exces sus autet modi aut hilique mos et et prernatis ut autectota et as rae voluptatur atet re seguam rendam que nem et verum aut magnihil erem imposan duntiis dolor am, tem. Evel int archilit quid quam volup

Augmented reality changes the classroom experience

Arist, sequae. Ulliquidelis arum sumquia dolesciis et verspic ipsant est is anis sum liqui consequate rere exces sus autet modi aut hilique mos et et prernatis ut autectota et as rae voluptatur atet re seguam rendam que nem et verum aut magnihil erem imposan duntiis dolor am tem. Evel int archilit guid guam volup

:h CONTACT Name **Email Address** School/company/ artist name Location **Your enquiry** Mailing list sign-up permission

Please confirm by ticking the box below that you would like to hear news from Animate Arts Company via email: Email You can unsubscribe at any time by clicking the link in the footer of our emails. For information about our privacy practices, please email us. We use Mailchimp as our marketing platform. By clicking below to subscribe, you acknowledge that your information will be transferred to Mailchimp for processing. Learn more about Mailchimp's privacy practices here. Please enter a value Submit

